

## Terms for music technology

Chorus effect	An effect used to simulate the small variations of pitch and timing experienced when several performers play or sing the same part
Flanger	A flanger is an effects unit that creates 'flanging', an audio effect which involves mixing together two identical signals, one of them delayed by a small, gradually changing amount
Multi-track recording	Recording different audio channels to separate 'tracks' (one by one or simultaneously) for greater ease and effectiveness of processing than when all information is stored on a single track
Over-dubbing	Adding more recorded sounds to a previously-made recording, with the intention of enhancing it
Pitch shift	Where the original pitch of a sound is raised or lowered, often by means of an effects unit called a 'pitch shifter'
Re-take	A new recording of a section or piece intended to replace a previous unsatisfactory one
(Studio) effects	Methods of artificially creating sounds, or of modifying or enhancing recorded sounds, through use of music technology
Track	(1) An individual song, piece or movement on a recording (e.g. on a CD). (2) A path on a magnetic recording tape (or a computerised recording system)